

PUBLIC HEARING NOTICE CITY OF PRIEST RIVER

THE CITY OF PRIEST RIVER CITY COUNCIL will hold a Public Hearing on Monday, September 15, 2025, at 5:30 PM at the Priest River City Hall Council Chambers, 552 High Street, Priest River, ID to consider and to receive testimony on the following Planning and Zoning application:

The applicant, Adam Barron with Proverbs 3:9 LLC, is requesting a Conditional Use Permit to allow them to build a duplex on a vacant lot in the R-2 Residential- High- Density Zone and is approximately 8,160 square feet, which exceeds the 6,000 square foot minimum required of this zone. The duplex will consist of two 1,920sf units with garages and front and rear porches. Conditional uses are those deemed by the city to be in keeping with the intent of Title 10 of the City Municipal Code.

The property is generally located at 34 E Jefferson Avenue, Priest River, ID, and more specifically described as:

A portion of Block 12, Priest River, Idaho, according to the plat thereof, recorded in Book 1 of Plats, Page 18, Records of Bonner County, Idaho, described as follows:

Beginning at a point 120 feet East of the Northwest corner of Block 12 of Priest River;

Thence South 120 feet;

Thence East 68 feet;

Thence North 120 feet;

Thence West 68 feet to the point of beginning.

The file for this application may be reviewed at Priest River City Hall, 552 High Street, during regular business hours.

Written testimony concerning this public hearing must be received at City Hall by 5:00 pm on Friday, September 12, 2025. It may either be dropped off at City Hall, emailed to layers@priestriver-id.gov, or mailed to the City of Priest River at PO Box 415, Priest River, ID 83856.

The City of Priest River encourages participation in public hearings. Information regarding the public hearing can be obtained by contacting the City Clerk at (208) 448-2123 or PO Box 415, Priest River, ID, 83856. Individuals with special needs of access to or participation in the public hearing should contact the City Clerk as soon as possible.